	IDS 2 Sophomores	IDS 2 Learning Targets	IDS 4 Seniors Bridge Building	IDS 4 Learning Targets
MON May 13 th , 2019	 Conclusion Due (IDS/CHM) U3L10: AP Performance Task: Create a Digital Scene SolidWorks Appendix 	Write programs that address one component of a larger programming problem and integrate with other similarly designed programs. Collaborate to break down a complex programming problem into its component parts.	Session 3Visual Art & Design Project	Work collaboratively or individually to complete a project incorporating visual arts.
TUE May 14 th , 2019	 U3L10: AP Performance Task: Create a Digital Scene SolidWorks Appendix 	Use code written by other programmers to complete a larger programming task. Write responses to APstyle prompts.	• Session 3 Project	Work collaboratively or individually to complete a project incorporating visual arts.
WED May 15 th , 2019	 Story Board Presentation Outline Due (IDS) U3L10: AP Performance Task: Create a Digital Scene SolidWorks Appendix 	Write programs that address one component of a larger programming problem and integrate with other similarly designed programs. Collaborate to break down a complex programming problem into its component parts.	• Session 3 Project	Work collaboratively or individually to complete a project incorporating visual arts.
THURS May 16 th , 2019	 U3L10: AP Performance Task: Create a Digital Scene SolidWorks Appendix 	Use a loop in a program to simplify the expression of repeated tasks. Use random values within a loop to repeat code that behaves differently each time it is executed.	• Exit Interviews	Work collaboratively or individually to complete a project incorporating visual arts.
FRI May 17 th , 2019	 U3L10 Due (Group & Solo) SolidWorks Appendix Final Paper Due Tuesday 	Write a complete program with functions that solve sub-tasks of a larger programming task. Explain how functions are an example of abstraction.	• Euchre	Work collaboratively or individually to complete a project incorporating visual arts.